

# Algorithmic Aspects of WQO (Well-Quasi-Ordering) Theory

Part II: Algorithmic applications of wqo's

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Lecture notes & exercices available at <http://tinyurl.com/essllil2wqo>

# IF YOU MISSED PART I

$(X, \leq)$  is a **well-quasi-ordering** (a wqo) if any infinite sequence  $x_0, x_1, x_2 \dots$  over  $X$  contains an increasing pair  $x_i \leq x_j$  (for some  $i < j$ )

## Examples.

1.  $(\mathbb{N}^k, \leq_\times)$  is a wqo (Dickson's Lemma)  
where, e.g.,  $(3, 2, 1) \leq_\times (5, 2, 2)$  but  $(1, 2, 3) \not\leq_\times (5, 2, 2)$
2.  $(\Sigma^*, \leq_*)$  is a wqo (Higman's Lemma)  
where, e.g.,  $abc \leq_* bacbc$  but  $cba \not\leq_* bacbc$

Intuition motivating this course:

*Analyzing the complexity of algorithms based on WQO-theory*

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*Bounding the index  $j$  (in the increasing pair above)  
as a function of some relevant parameters*

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- ▶ Well-structured transition systems (WSTS's) and their decision algorithms
- ▶ Automatic termination proofs for programs
- ▶ Relevance logics and their decidability
- ▶ Karp-Miller trees

All of these are actual examples of algorithms that terminate thanks to wqo-theoretical arguments

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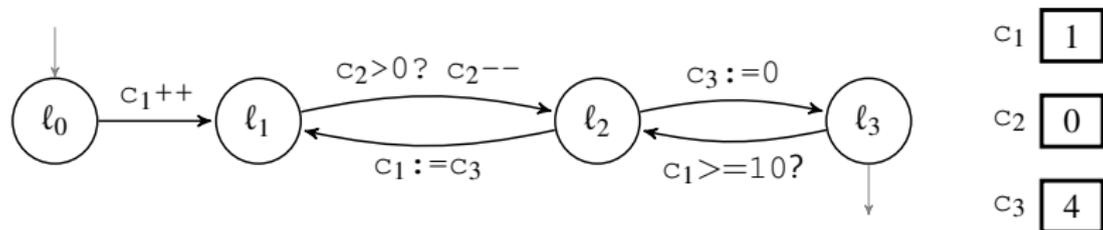
# WSTS: WELL-STRUCTURED TRANSITION SYSTEMS

In verification, wqo's appear prominently in the guise of WSTS.

**Def.** A WSTS is a system  $(S, \rightarrow, \leq)$  where

1.  $(S, \rightarrow)$  with  $\rightarrow \subseteq S \times S$  is a **transition system**
2. the set of states  $(S, \leq)$  is **wqo**, and
3. the transition relation is **compatible with the ordering** (also called “monotonic”):  $s \rightarrow t$  and  $s \leq s'$  imply  $s' \rightarrow t'$  for some  $t' \geq t$

# SOME WSTS'S: MONOTONIC COUNTER MACHINES



A run of  $M$ :  $(l_0, 0, 1, 4) \rightarrow (l_1, 1, 1, 4) \rightarrow (l_2, 1, 0, 4) \rightarrow (l_3, 1, 0, 0)$

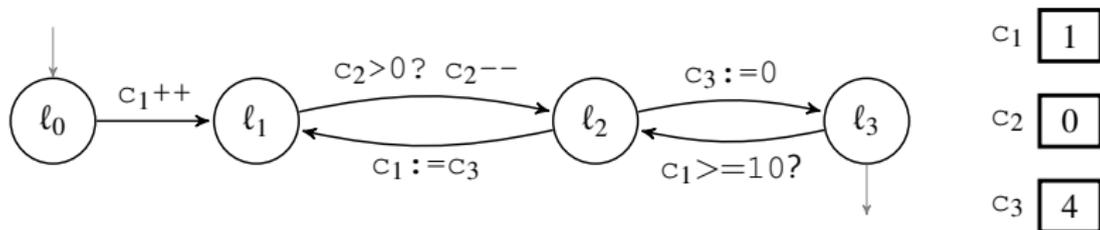
Ordering states:  $(l_1, 0, 0, 0) \leq (l_1, 0, 1, 2)$  but  $(l_1, 0, 0, 0) \not\leq (l_2, 0, 1, 2)$ .  
This is wqo as a product of wqo's:  $(Loc, =) \times (\mathbb{N}^3, \leq_x)$

Compatibility: easily checked when guards are upward-closed and assignments are monotonic functions of the variables.

**NB.** Other updates can be considered as long as they are monotonic. Extending guards require using a finer ordering.

**Question.** How does this compare to Minsky (counter) machines?

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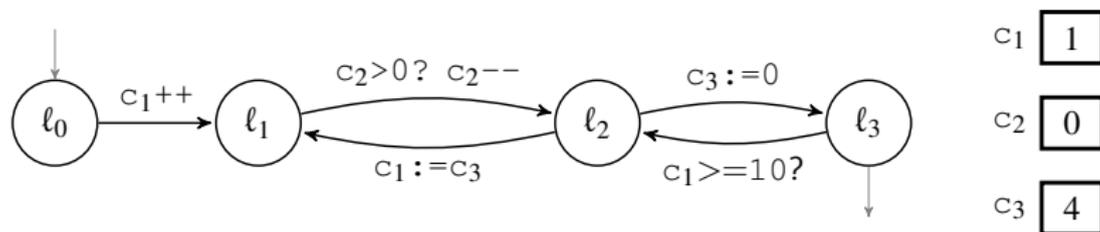
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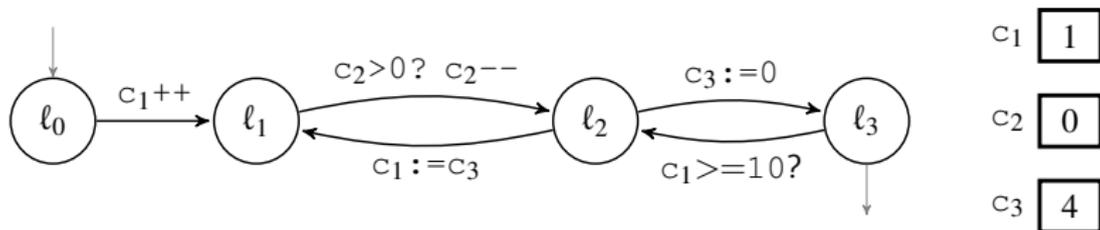
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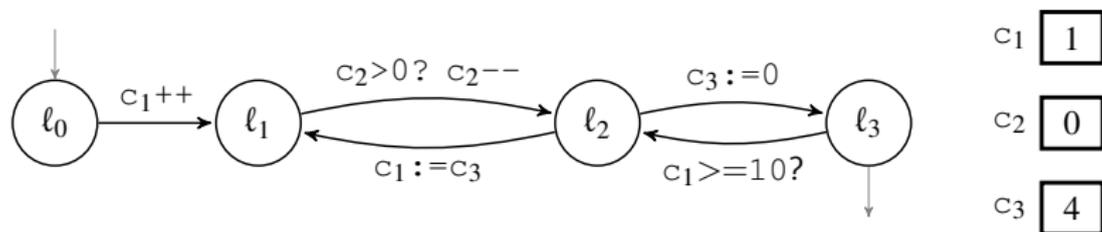
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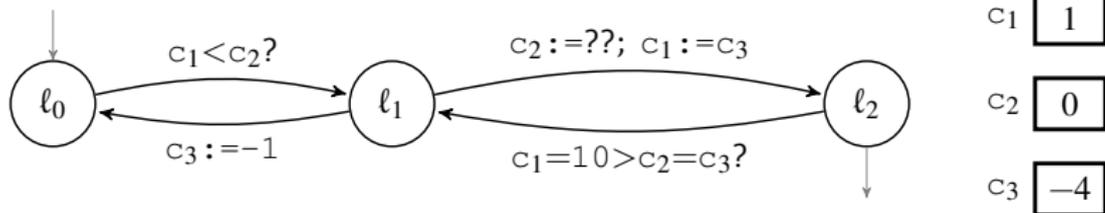
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**Guards:** comparisons between counters and constants

**Updates:** assignments with counter values and constants

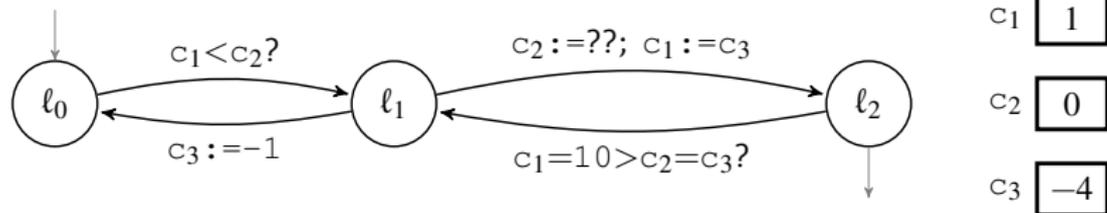
One does not use  $\leq_x$  to compare states!! Rather

$$(a_1, \dots, a_k) \leq_{\text{sparse}} (b_1, \dots, b_k) \\ \stackrel{\text{def}}{\Leftrightarrow} \forall i, j = 1, \dots, k : (a_i \leq a_j \text{ iff } b_i \leq b_j) \wedge (|a_i - a_j| \leq |b_i - b_j|).$$

**Fact.**  $(\mathbb{Z}^k, \leq_{\text{sparse}})$  is wqo

**Compatibility:** We use  $(\ell, a_1, \dots, a_k) \leq (\ell', b_1, \dots, b_k) \stackrel{\text{def}}{\Leftrightarrow} \\ \ell = \ell' \wedge (a_1, \dots, a_k, -1, 10) \leq_{\text{sparse}} (b_1, \dots, b_k, -1, 10).$

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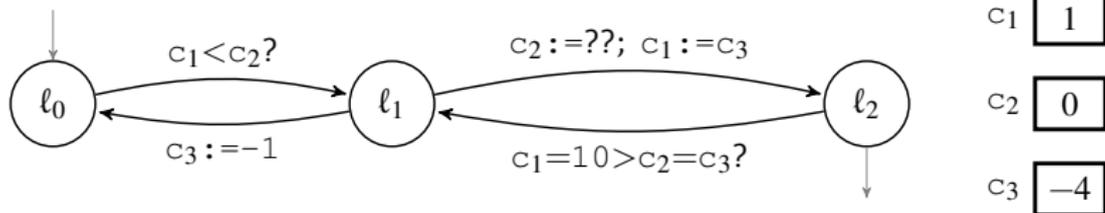
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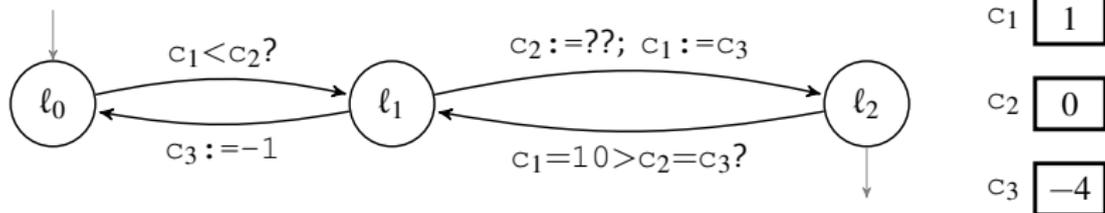
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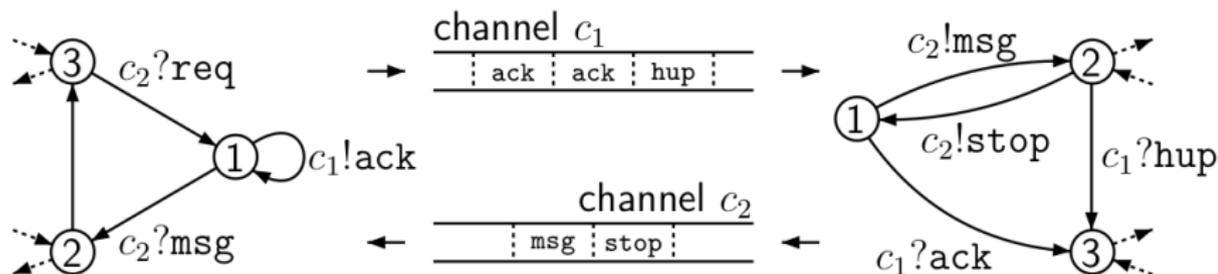
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# SOME WSTS'S: LCS / LOSSY CHANNEL SYSTEMS



A **configuration**  $\sigma = (\ell_1, \ell_2, w_1, w_2)$  with  $w_i \in \Sigma^*$ .

E.g.,  $w_1 = \text{hup.ack.ack}$ .

**Reliable steps:**  $\sigma \rightarrow_{\text{rel}} \rho$  read in front of channels, write at end (FIFO)

**Lossy steps:** messages may be lost nondeterministically

$$\sigma \rightarrow \sigma' \stackrel{\text{def}}{\Leftrightarrow} \sigma \sqsupseteq \rho \rightarrow_{\text{rel}} \rho' \sqsupseteq \sigma' \text{ for some } \rho, \rho'$$

where  $(S, \sqsupseteq)$  is the wqo  $(\text{Loc}_1, =) \times (\text{Loc}_2, =) \times (\Sigma^*, \leq_*)^{\{c_1, c_2\}}$

A model useful for concurrent protocols but also timed automata, metric temporal logic, products of modal logics, ...





# WSTS VERIFICATION: TERMINATION

**Def.** A system **terminates**  $\stackrel{\text{def}}{\iff}$  there are no infinite runs (starting from some given  $s_0$ )

**Thm.** “With minimal effectivity assumptions”, termination is decidable for WSTS’s

Indeed, if a WSTS has an infinite run, the infinite run contains an increasing pair  $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$  (by wqo)

But reciprocally, a **finite run** containing an increasing pair  $s_0 \xrightarrow{*} s_i \xrightarrow{+} s_j \geq s_i$  **can be extended to an infinite run** (by compatibility), hence is a finite witness for non-termination!

Hence w.m.e.a. **non-termination is r.e.**, i.e., termination is co-r.e.

Since w.m.e.a. termination is also r.e. (for systems with an image-finite transition relation), it is decidable.

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Consider a set  $B \subseteq S$  of “bad” states that is upward-closed.

*E.g., a given error location, or a given location and some erroneous message.*

**Def.**  $s_0$  is **safe** in  $S \stackrel{\text{def}}{\iff}$  no runs issued from  $s_0$  ever visit  $B$

**Fact.**  $Pre^*(B) = \{s \in S \mid \exists t \in B \text{ with } s \xrightarrow{*} t\}$ , the “unsafe states”, is upward-closed (by compatibility)

Furthermore,  $Pre^*(B)$  can be computed as the limit of  $B \subseteq Pre^{\leq 1}(B) \subseteq Pre^{\leq 2}(B) \subseteq \dots \subseteq \bigcup_m Pre^{\leq m}(B) = Pre^*(B)$   
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But a strictly increasing sequence of upward-closed subsets of a WQO is finite (recall:  $(\mathcal{P}(X), \sqsubseteq_S)$  is well-founded iff  $X$  is wqo)

**Cor.** W.m.e.a. safety is decidable for WSTS's (& definable by excluded minors)

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